# **OPTICAL EXTENSOMETER (3-D)**

- **C** OEA Optical Extensometer Analyser
- **C** Low user costs in terms of purchase, use, and maintenance
- **C** Our extensometer is easy to setup and easy to use
- **C** Rapid, reproducible and accurate results given in both numeric & graphical formats
- **C** Data produced can be exported for statistical interpretation and printed to hard copy
- **C** Usable with a wide variety of materials
- **C** Tolerant of testing environment
- **C** Semi portable

From this ...

- **C** All components are replaceable and upgradable
- **C 1-D** core provides yarn load-strain and much, much more ..., with no steep learning curve for the user
- **C** 2-D extension available as a service for planar applications
- **C 3-D** extension available as a service for non-planar applications





Depressions in a nominally flat steel plate



•-2-1.8 •-1.8 •-1.6 •-1.6 •-1.4 •-1.4 •-1.2 •-1.2-1 •-1-0.8 •-0.8-0.6 •-0.6-0.4 •-0.4-0.2 •-0.20 •0.0.2 Enumerated sub-pixel depths across entire plate surface

## Want to know more?

### Why not contact us for further details ?

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or

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#### General Introduction to OEA v1.304 (3-D)

OEA in its *currently supplied* form is designed to sense & analyse form & structure in a 2D image or to sense *changes* in a 2D image with time. If, however, it is possible to provide *stereo pairs* of images of a scene then, provided that the stereo viewing platform is adequately controlled, it is possible to derive the *basic* edge & region mapping as in 2D image handling from the *mean* of the stereo pair of images, whilst at the same time deriving a map of local stereo *disparity* at all edge points which have a local edge orientation which subtends a substantial angle to the stereo baseline (edges roughly *aligned* with a stereo baseline can *never* provide reliable data from *any* stereo sensing system!).

Stereo edge disparities can be derived *either* from natural edges in the viewed scene, if these are adequately available, *o*r, under some circumstances, from contrasty edges *projected* onto the viewed scene. In either case, should there be a significant lack of overall stereo fusion between the images, preliminary *low resolution* stereo processing can yield directly the necessary whole pixel shift which should be applied in order to provide optimum fusion. Then subsequent *high* resolution processing should yield a map of *local* stereo edge disparity.

With projected patterns, or with suitably rich *natural* edges, it is subsequently possible to generate complete 2D surface maps of stereo depth distribution.

Possible applications of *fusion* capability include:

- C Fusion of pairs of along track images in a time sequence (as in satellite image capture), either for subsequent pseudo-stereo depth analysis or optimal overlay of multispectral samples.
- C General optimal fusion of stereo pairs captured with minimal recording equipment.

Applications for general stereo *mapping* include:

- C Surface mapping of distorted surfaces structures (including simplified body scanning for the clothing industry).
- C Non-contact determination of 3D dimensional structures in engineering applications.

#### Technical Specifications for OEA v1.304 (3-D)

All OEA 3-D applications to date have involved construction of dedicated test rigs and systematic upgrading of the software, so it is too early to provide a detailed technical specification.

All the observed limitations of low cost cameras on the 3-D capabilities of OEA have been successfully overcome by subtle modifications to the computer vision codes.